—Registration——

Columns Max is shareware, which means it is distributed in a "try before you buy" format. If you like the game and decide to keep it, please be honest and pay the \$15 shareware fee! When you pay the registration fee, you will not only feel good about supporting a small shareware author, you will also benefit from several features present in the registered version of Columns Max that are not found in the unregistered version. Among them are the ability to load alternative backgrounds and piece graphics from an external file, and an "autoplay" mode in which the computer plays against itself, making the best move it can for each piece as it falls.

When you register your copy of Columns Max, you will be sent a unique registration code that will allow you to remove the shareware notice, unlock the additional program features, and optionally personalize your copy of Columns Max so that your name appears in the registration info box in the corner of the screen. Registration entitles you to any and all future versions of Columns Max, but does not include any free disks from the author- these may be purchased separately if you wish.

Columns Max pricing schedule:

First Machine License \$15.00
Each Additional Machine License \$5.00
10-Machine Site License \$50.00
25-Machine Site License \$100.00
Unlimited Site License \$150.00
Latest Version on Disk \$4.00*
Surcharge if ordering disks for delivery outside U.S.A.

* registered users only, price includes materials and shipping

To order, use the "Registration Form" program that you should have received with Columns Max to view and print the registration form. Fill out the form, and mail it along with payment in the form of check or money order to:

Opinicus Microtech Department CM P.O. Box 578 Belmont, CA 94002-0578

Please send only checks or money orders in U.S. dollars, or international postal money orders in U.S. dollars, or cash. I cannot accept checks in foreign currencies, Eurocheques, or other forms of payment. I wish I could accept credit card orders, but the expense of processing them prevents me.

Columns Max is written by Steve Chamberlin, a part-time shareware author. If you need to contact me regarding the game, use the address above, or send me email at granola@aol.com. As shareware is only a hobby for me and not my primary business, I cannot promise that I'll have time to reply to every email or letter I receive, but I will read and consider every one of them. Thanks!

Thank you for registering Columns Max!